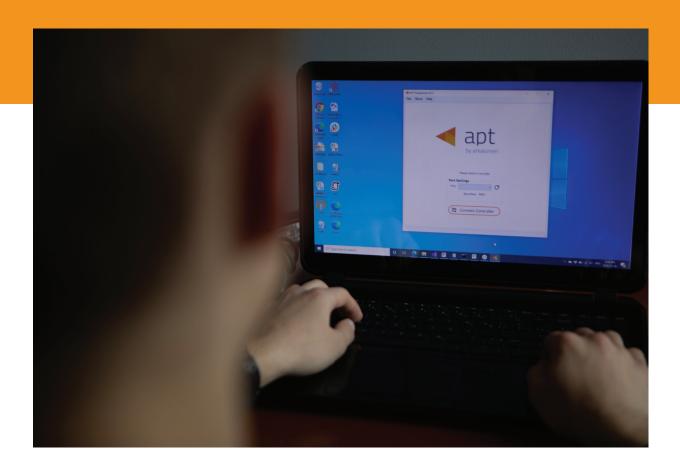
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APT Programmer
Programming Guide - Engineering
APT-CV2-VWC - Casambi

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Connecting the APT Programmer

1 Connect the APT Programmer to the PC and controller as shown in Figure 1.

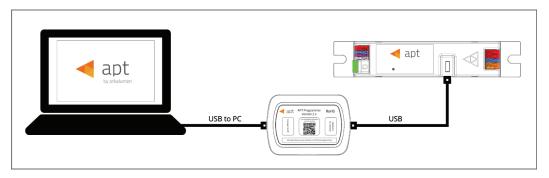


Figure 1: Wiring Diagram

Using the APT Programmer

Installing the APT Programmer Interface

- 1 Click on the provided link to download the **APT Programmer**Interface folder.
- Open the folder APT Programmer Interface on a Windows-based PC, and select the file setup.exe
- 3 Launch **setup.exe** to install the APT Programmer Interface. The APT Programmer Interface shortcut will be added to the Start Menu.

Running the APT Programmer Interface

- 1 Launch the APT Programmer Interface software by selecting the application, **APT Programmer Interface**, from the Start Menu. The Programmer Connect window (shown in Figure 2) will open.
- Select the COM port to which the APT Programmer is connected from the **Port** drop-down menu. If a COM port is not visible, click the button until the correct port is visible.
- 3 Click Connect Controller to establish a connection. Once connected, the APT Programmer Interface window (shown in Figure 3) will open.

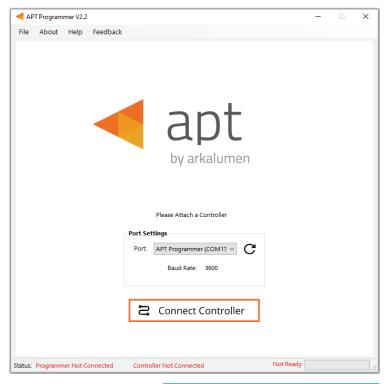
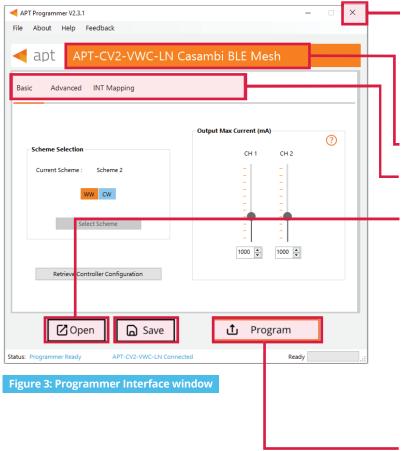


Figure 2: Programmer Connect window

Note: Once connected, if the APT Programmer is not displayed in the port list, please run the CDM212364_Setup file sent with the APT Programmer software to install the drivers.

Using the Programmer Interface Window



Exit the APT Programmer Interface by either clicking ×, pressing **Ctrl+Q** or selecting **File** > **Exit**. This will open a window with the option to save the current configuration.

Note: Clicking **No** will discard all unsaved configurations.

Displays the connected APT Controller.

Navigate through settings quickly by clicking on the tabs.

Open a previously saved configuration file (.ARKENC) by either clicking **Open**, pressing **Ctrl+O** or selecting **File > Open** from the menu.

Save the current configuration by either clicking **Save**, pressing **Ctrl+S** or selecting **File > Save** as from the menu. A .txt file is created with a readable summary of the saved configurations and a .ARKENC file which is used to upload the saved configurations to the APT Programmer User Interface or to APT the Production Programmer.

When satisfied with the configuration, click **Program** to program the controller.

The progress bar displays the status of the current task.



Displays **Programmer Ready** if the APT Programmer Interface has successfully connected to the APT Programmer. If no connection has been established, it will read **Programmer Not Connected**.

Displays the currently connected APT Controller and its hardware version. If no connected APT controller is found, it will read **Controller Not Connected**.

The Ready field in the Status Bar displays:

- Ready
- Not Ready
- Successfully Programmed
- Retrieve Successful
- Wrong Controller Connected
- No Controller Identified

Figure 4: Programmer Interface window -Status Bar at bottom of window of Fig 3

Basic Tab

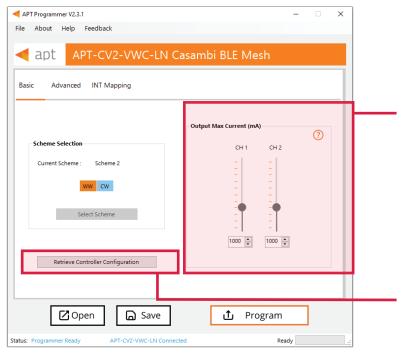


Figure 5: Programmer Interface window - Basic tab

Output Max Current (mA) specifies the maximum current output of the two output channels of the APT Controller.

Note: Ensure these values are below the maximum allowable current of the output channels on the light engines to prevent damage to the LEDs.

Click **Retrieve Controller Configuration** to view the currently programmed configurations of the connected controller. A separate will open with the controller's configuration (shown in Figure 6).

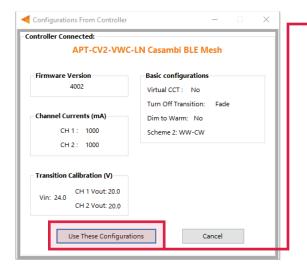
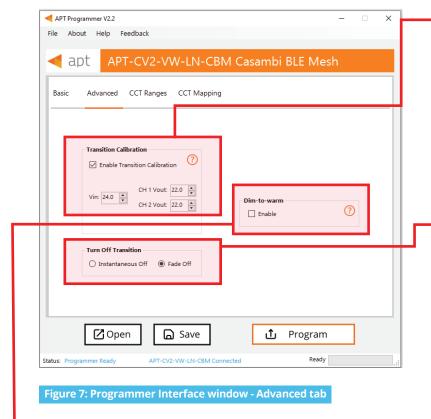


Figure 6: Configurations from Controller window

Click **Use These Configurations** to import the controller's current configuration into the APT Programmer Interface.

Note: All APT Programmer Interface settings will be changed to the controller's current configuration.

Advanced Tab



Transition Calibration

- 1 Select the **Enable Transition Calibration** checkbox.
- Input the driver voltage and the voltage of each of the output channels to optimize the fading behaviour of the controller.

Turn Off Transition

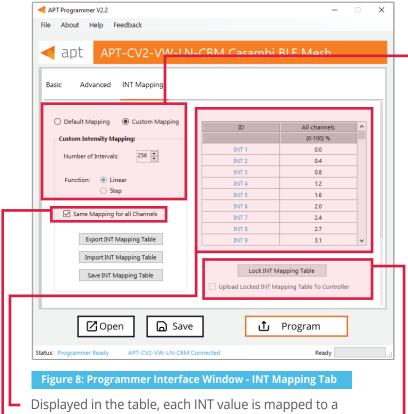
Select either an instantaneous or fade transition when fully turning off the LEDs.

Enabling Dim-to-Warm

Dim-to-Warm feature is only available when Intensity-CCT is selected as the control feature.

- 1 Click the box to enable **Dim-to-Warm**. When dimming LEDs, the calibrated correlated color temperature (CCT) does not change. The Dim-to-Warm feature imitates the effect of halogen lamps, which get warmer when dimmed. Note: Use of a 2 channel is required.
- 2 Go to **CCT Mapping Tab** to upload Dim-to-Warm transition table between cool and warm light.

INT Mapping Tab



Displayed in the table, each INT value is mapped to a percentage of the maximum current for the particular channel ranging from minimum (0%) to maximum (100%). Default mapping evenly spreads out 256 values along a linear curve in which both CH1 and CH2 increase from 0% to 100%. Click the box to enable Default Mapping.

ID	CH1 (% Ratio)	CH2 (% Ratio)	^
Max Cur	1000 mA	1000 mA	
INT 1	0.0	0.0	
INT 2	0.4	0.4	
INT 3	0.8	0.8	
INT 4	1.2	1.2	
INT 5	1.6	1.6	
INT 6	2.0	2.0	
INT 7	2.4	2.4	
INT 8	2.7	2.7	U

Figure 9: INT Mapping Tab - Same Mapping for all Channels Unchecked

Figure 9 displays the INT Mapping table when the checkbox **Same Mapping for all Channels** is unchecked, allowing INT mapping for each Channel individually.

Uploading Intensity Mapping for Individual Channel control

- 1 Click the **Custom Mapping** button in the **INT Mapping** tab.
- 2 Enter the number of Intensity intervals, ranging from 2 to 256.
- 3 Select either **Linear** or **Step function**. Linear will create a INT mapping with linear transitions between each interval point. Step will create an INT mapping with step transitions between each interval point.

Tip: Click the **Same Mapping for All Channels** box to make the INT mappings identical for all channels CH1/CH2.

4 Add the values into the table to enter a percentage of the maximum current for either **CH1** or **CH2**.

Note: Reselecting **Default Mapping** will open a window with the option to save the current custom mappings.

Click **Lock INT Mapping Table** to prevent changes from being made to the mapping table.

Click the **Upload Locked INT Mapping Table To Controller** box to upload the mapping table when clicking **Program**.

Click **Unlock INT Mapping Table**, when the mapping table is locked, to make changes to the table.

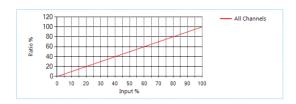


Figure 10: INT Mapping graph for all channels

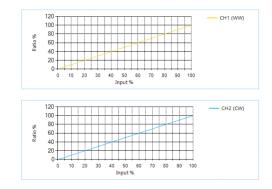


Figure 11: INT Mapping graphs for each channel

Using Excel to Customize the INT mapping table

- 1 Click **Export INT Mapping Table** to generate a spreadsheet containing the mapping table that is currently open.
- 2 Modify the mapping table directly in the spreadsheet without changing the formatting.
- 3 Save the spreadsheet (.xslx).

Saving the INT mapping table

- 1 Click **Save INT Mapping Table** to save the current mapping table.
- 2 Find a save location for the generated spreadsheet file (.xslx) containing the mapping table that is currently open.
- 3 Name and save the file in the desired location.

Importing a previously saved INT mapping table

- 1 Click **Import INT Mapping Table** to open a previously saved mapping table in the APT Programmer Interface.
- 2 Select a previously saved mapping table spreadsheet file (.xslx) in the file browser.
- 3 Click **Open** in the file browser to import the file; if the spreadsheet is formatted correctly, it will be successfully imported.

Tip: Scroll to the bottom of the window to see graphs (shown in Figures 12 & 13) of the current INT mapping configuration.

Generating Labels

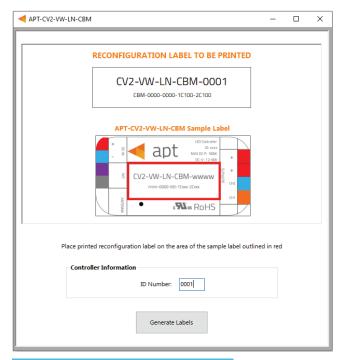


Figure 13: Label generation print preview window

Figure 12: Label Generation window

- Select File > Generate Label or press Ctrl +L to open the Label Generation window (shown in Figure 12).
- 2 The 4-digit **Internal Code** is automatically populated. This indicates the firmware code of the APT Controller.
- Input the 4-digit ID Number written on the original label (shown in Figure 16). The ID Number indicates the production build of the APT Controller.
- 4 Click Generate Labels.
- Input the starting and finishing rows and columns that will fit on the back or front labels. The selected range is highlighted in blue (Figure 13.
- 6 Select **Print Full Range** to print the whole page.
- Click **Generate Labels**, the default web browser will open and display a preview of the print.

Note: Arkalumen recommends using Google Chrome and setting margins to **None** in the printing options.



To obtain blank labels, contact Arkalumen or visit onlinelabels.com Labels: https://www.onlinelabels.com/products/ol1930lp When ordering, Arkalumen recommends selecting Weatherproof Polyester labels in a material suited for your printer.

Generating a Report

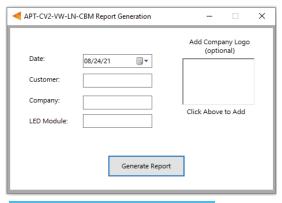


Figure 14: Report Generation window

- 1 Select **File** > **Generate Report**, or press **Ctrl+R**, to open the Report Generation Window (shown in Figure 13).
- 2 Enter the **Date**, **Customer**, **Company**, and **Light Engine** part number to customize the report.
- 3 Click on the white box under **Add Company Logo** to include a logo in the report (optional).
- 4 Select the desired logo (.jpg) in the file browser and click **Open** (optional).
- 5 Click **Generate Report**, the default web browser will open and display a preview of the print (shown in Figure 14).

Note: Arkalumen recommends using Google Chrome and setting margins to **None** in the printing options.



Figure 15: Example of the first page of a generated report



If at any time you have comments or suggestions regarding the APT Programmer or APT Controller, please click on the **Feedback** tab in the top menu bar to submit information to our team. We appreciate all feedback and are committed to continuously improving our products. For immediate support, please contact the Arkalumen team at 1-877-856-5533 or email support@arkalumen.com

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